



APP EVOLUTION AND NEEDS DISCOVERY

Introduction App Timeline Needs and user discovery

CREATION METHODOLOGY AND BENEFITS FOR USERS

Methodology to create the App What does the App solve for the producer? Benefits for other stakeholders

Z APP FUNCTIONALITIES AND MODULES

App components and modules

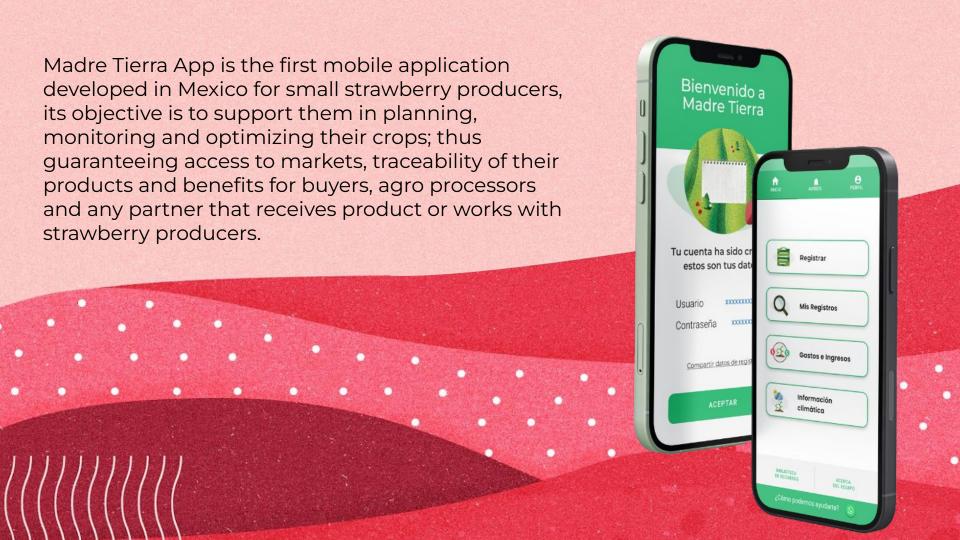






 App evolution and discovery of user needs





Breve Historia de la App - Fase 1



Initiates needs assessment in the field

Ideation

Field validation

Integration of the vision and comments from producers

18 producers interviewed

App knowledge collection









2019

2020

Mediados del 2020



Benchmark of existing solutions

22 farm management programs

18 digital extension programs

9 precision agriculture programs





Development first MVP

1 group of producers was selected and an account was opened in the App for them.

46% of the invited producers use the app



Launch of first version















Breve Historia de la App - Fase 2



Initiates investigation of needs in the field

ldeation and constant improvement begins

Launching of gamification campaigns for App adoption

2022

Re-engineering of the expansion strategy



Bugs are taken care of

A backlog of bugs and incidents is generated.

Improved visualization

A simpler version of the App is being evaluated to improve adoption.

The producers and the team are the main authors of the issue tracking.

Testing and release of better versions

Field testing for App expansion

A person in charge of ensuring the **the App** expansion and adoption of the App is hired.

Makes 1 to 1 visits

Implementation of strategy and improvements to

MADRE TIERRA

Brief History of the App





- Initiates investigation of needs in the field
 - 2 Benchmark of existing solutions

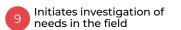
3 Ideation



- 5 Field validation
 - 6 Development of the first MVP
 - Integration of the vision and comments from producers

2021

8 Launch of first version



- ldeation and constant improvement begins
 - Testing and release of better versions
 - Launching of gamification campaigns for App adoption









A segmentation process of user types was carried out in order to understand their limitations and needs.



1.-Field visits to divide users by profile.

Daniel, 64









Samuel, 75



Adalberto, 40



Toribio, 37



BASICO

INTERMEDIO

AVANZADO

1. TECNOLOGIA

Basic cell phone (dumbphone) o smartphone

1. TECNOLOGIA

Smartphone Android

1. TECNOLOGIA

Smartphone Android

2. USO

- He only uses it for calls
- Maybe he uses whatsapp but it is not sure
- Possibly has facebook but rarely uses it

2. USO

- Use the cell phone for calls, SMS or Whats Apps
- Knows how to send photos and videos through chats
- Other sophisticated functions or activities: whatsapp groups, facebook for agronomy topics, knows what google is and sometimes uses it to look up information

2. USO

- Uses his smartphone for everything
- Search for information on Google or Facebook;
- Send and receive photos
- Participates in whatsapp groups
- Has more applications that he also uses
- Feels confident to use your phone

"I know other producers send their information to engineers, I'd like to learn how to do that."



Fidel, 58 years old Intermediate User





Several studies were also conducted, resulting in insights, definition of the problem and possible solutions to the same.

2.-Study of the problem and creation of solutions for its pain points.



Entrevistas a productores

Creation of users at the technological level

Detection of main needs

Problem detection



Pain points detected

Lack of accuracy in application registration

Documents that are lost or not legible

Lack of technology for small producers

Lack of stable buyers for producers



Application that keeps track of producers' records and facilitates the sharing and ordering of information.







2. Methodology of creation and benefits for users





Importance of understanding the user and their pain points

For the creation of the App, an agile methodology of discovery and rediscovery of the App, its users and partners and rediscovery of the App, its users and partners.

Agile methodology

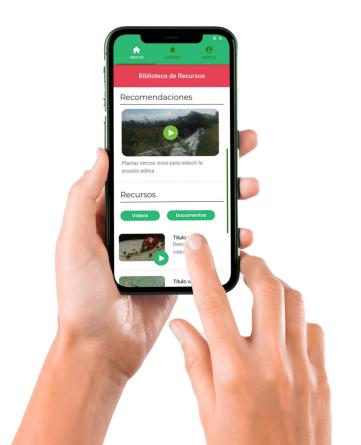






Importance of understanding the user and their pain points

Following this line of development, we were able to get Madre Tierra App to solve for the small producer:



Lack of professionalization and access to regenerative agriculture issues for small strawberry farmers.

Lack of access to digital tools and better markets.
and better markets.

Quality control and monitoring of strawberry quality that meets the standards of certifiers, buyers, packers, etc.





Importance of understanding the user and their pain points

accompaniment

Following this line of development, we were able to get Madre Tierra App to solve for the small producer:



Benefits for producers: improved product quality, systematization, professionalization, monitoring for a better product, agro-climatic information for decision making, access to better markets, alignment with certification requirements, etc.

Benefits for potential partners or sponsors:

- Target in tons of product
- Contribution to their areas of social responsibility
- Traceability of strawberries
- Forms that facilitate the review of quality products from producers (even endorsed by certifiers with a list of permitted products).
- Prevention of possible lawsuits for finding non-permitted products in the strawberries they buy (risk reduction).







Functionalities
 and modules of the App







Registration and user profile

Easy login

Intuitive registration



Records and their history

Digital records: Crops, pesticide use, applications, fertilizers and other activities.

Ability to review record history and make changes or corrections.



Weather reports

Daily weather status report

Personalized notifications with translated weather information for decision support.







Resource library

List of permitted products

Price list

Training videos on different topics of strawberry cultivation and regenerative agriculture.



Control of expenses and revenues

Balance of income and expenses

Income and expense history

Division of expenses and income by category of activity



Detailed cross-platform display information

Summary of users and their information

Dashboard and customized graphs for reading application usage data

Only for customers who need to move the app to other geographies.





Home screen and functionality of "records" and "my records".









Home screen and functionality of "logs" and "my logs".



Applications

Pesticide, pesticide, biological or other application logs.

Harvesting activities

Making of harvest records/logs

Other garden activities

Making irrigation records/logs, general orchard activities, preparation and planting.





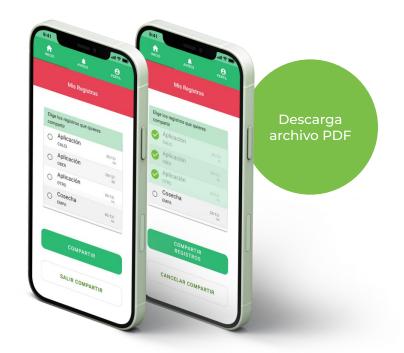




Possibility to consult and edit and editing of created records

History of records, possibility to select certain records and option to share them with someone via whatsapp or other means.

¿Quieres ver tus registros?
Registros de tu último mes
Registros de tu última semana
Todos los registros





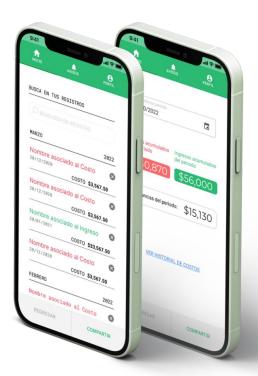


Expenses and income" section for producers



Space for expense and income records. Presents a balance sheet that shows earnings by period.

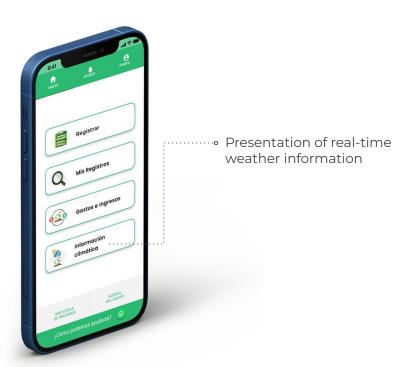








Specific functions of the climate information section





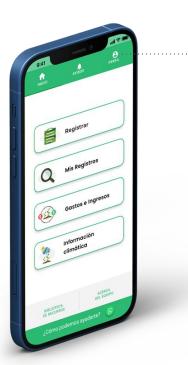
Real-time weather information

Climate information in notifications and explained information

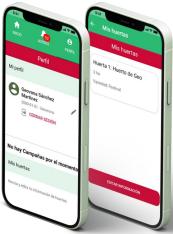




Specific "profile" functions



Profile: stores general information, orchard information, catalogs and updating/editing of lists.













4. Estrategia de expansión y equipo



Estrategia de expansión



Algunas actividades que reflejan hitos en la estrategia de expansión son: las campañas de gamificación, las capacitaciones a productores y la eliminación de barreras de expansión

Campañas gamificación

Capacitaciones aliados

Capacitaciones LabofLabs

 Actividad para adopción de la App.
 Estímulo para llamar la atención de los productores.

Consiste en concursos que regalan premios a los productores que más registran y canjean puntos

Explicación, a personas que trabajan con productores de fresa, de los beneficios de la App

Actividad de expansión para obtener más usuarios

 Capacitaciones de la App y capacitaciones en temas de Agricultura regenerativa

 Se ha lanzado una primera ronda de capacitaciones de 4 sesiones



Estrategia de expansión

productores para ver temas de la App

y enseñarles a usarla (y así vencer la

brecha de uso)



los usuarios que más ocupan la App.

Algunas actividades que reflejan hitos en la estrategia de expansión son: las campañas de gamificación, las capacitaciones a productores y la eliminación de barreras de expansión

Actividad para adopción y expansión de la App
 Actividad de adopción y expansión de la App
 Consiste en visitas a las huertas de los
 Flyers repartidos entre productores y
 Consiste en otorgar servicios extra a

carteles pegados en puntos

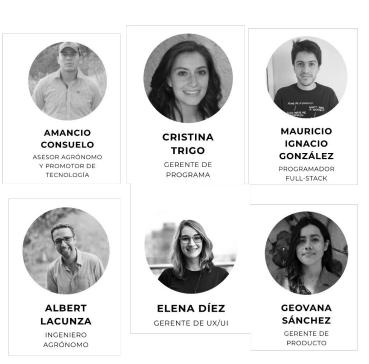
estratégicos





México produce aproximadamente 468.25 miles de toneladas de fresa



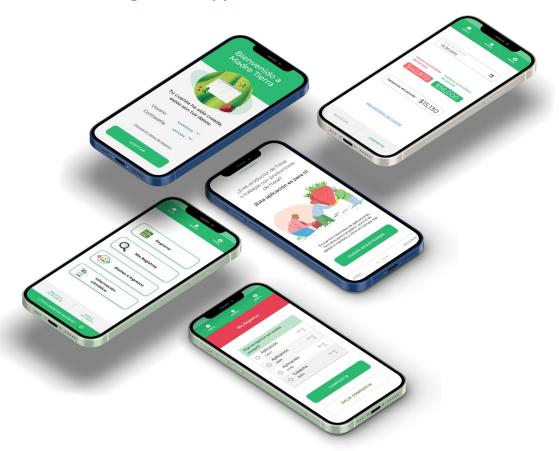






Descarga de la App





Disponible para dispositivos Android



Madre Tierra Plataforma Nuup A.C







ANEXOS

